Mosasaurus

MONSTER: MOSASAURUS

Archetype: Style: 0		Motivation: Food Health: 6			
Primary At	tributes				
Body: 4		Char	Charisma: 0		
Dexterity: 2		Intel	Intelligence: 1		
Strength: 4		Will	Willpower: 2		
Secondary A	Attributes				
Size: 2		Initia	Initiative: 3		
Move: 0 (8)*		Defe	Defense: 6		
Perception: 3 (5)		Stun: 4			
Skills	Base	Level	Rating	Average	
Brawl	4	4	8	(4)	
Swim	4	4	8	(4)	
Talents					
Aquatic*					
Resources					
None					
Flaw					
Bestial					
Weapons	Rating	g Size	Attack	Average	
Bite/Rip	4L	-2	10L	(5)L	

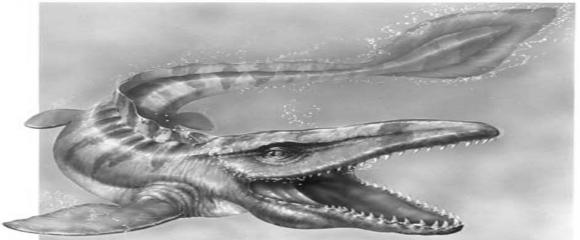
- BY CLIVE OLDFIELD

These large aquatic dinosaurs attack alone or in packs, attempting to rip apart their victims with rows of sharp teeth, in a feeding frenzy of bloody broiling water.

They can grow up to 15 metres long, but most are about 5 metres. They patrol inshore areas, estuaries and lakes, for any sort of animal prey. Though packs of them can take out larger creatures, they prefer to attack prey of roughly man-size.

They can sense blood from quite a distance in the water, and will descend upon the source mercilessly. They also lie in wait in river shallows and swamps, waiting for creatures to wade in.

Different species have adapted to various conditions. One super-large type patrols deep ocean regions. Another, almost blind one, lurks in the muddiest swamps, crawling along the bottom, using its other senses to locate prey.



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